How to solve...



How to solve...













Plan A

Plan A hi-tech

Plan A

hi-tech global

Plan B

Plan B low-tech

Plan B

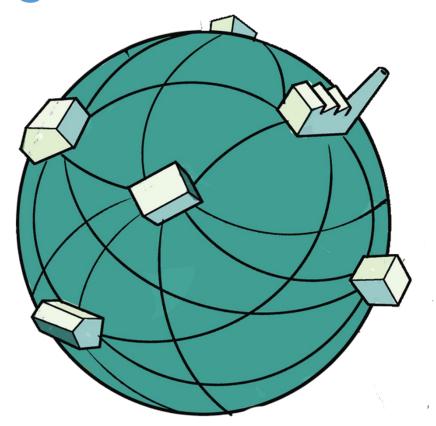
low-tech local

neither low-tech, nor hi-tech

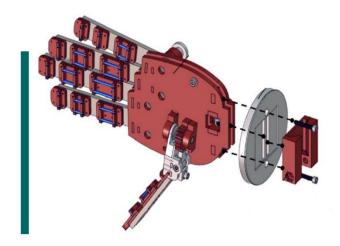
neither low-tech, nor hi-tech beyond local vs. global

mid-tech cosmolocal

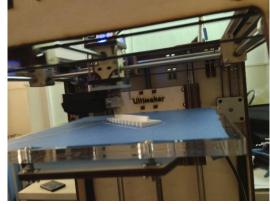
Utopia now! The emergence of cosmolocalism

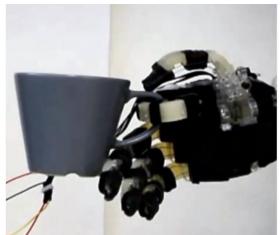


Digital commons

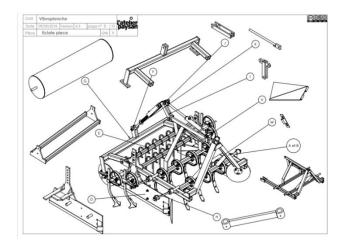


Localised manufacturing





Digital commons



Localised manufacturing









Tzoumakers @













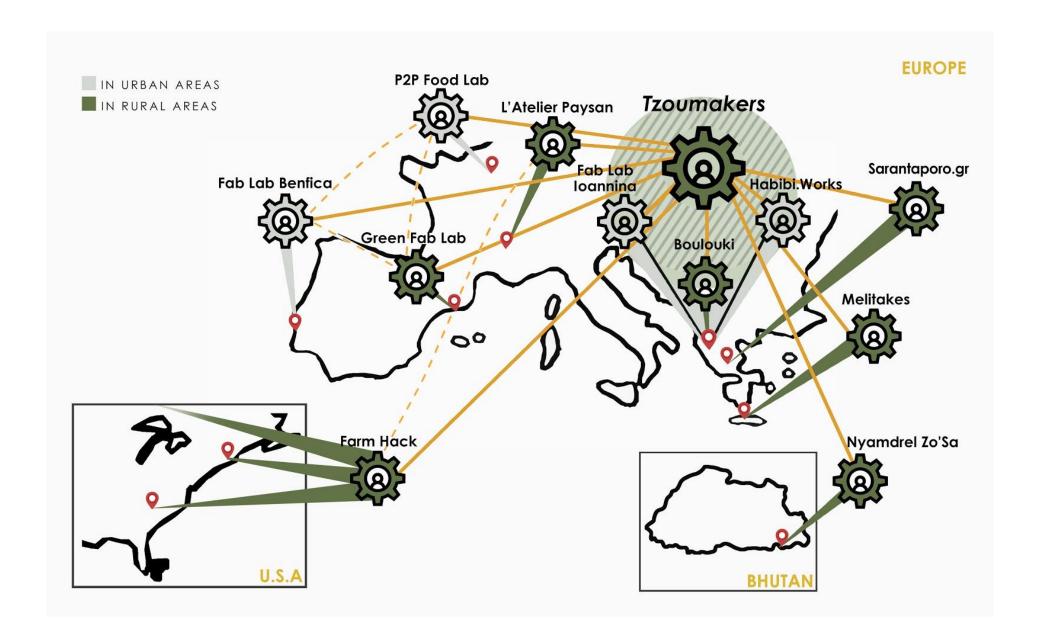




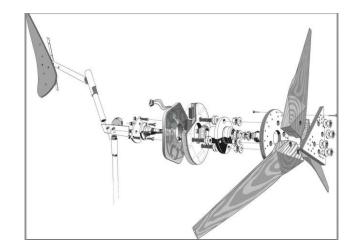








Digital commons



Localised manufacturing





















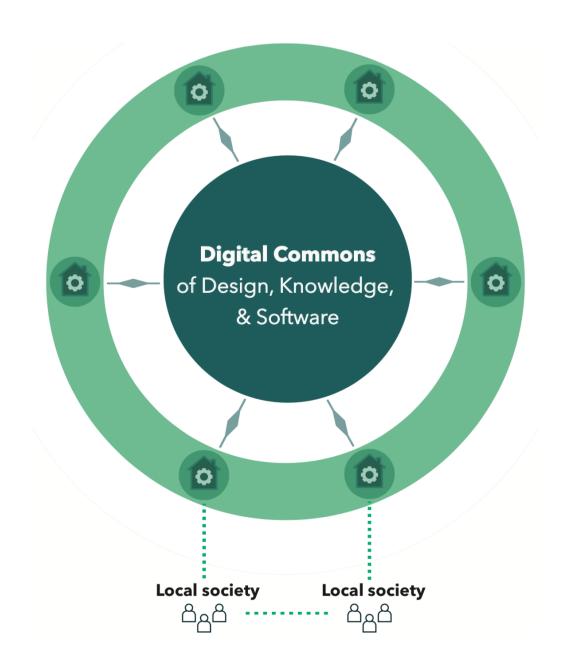


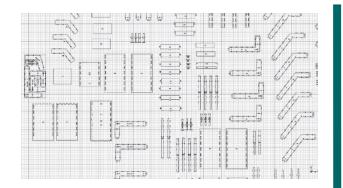






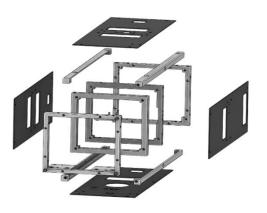


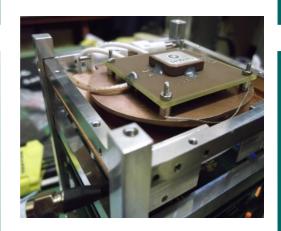




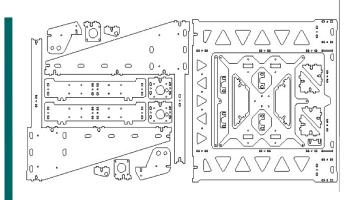




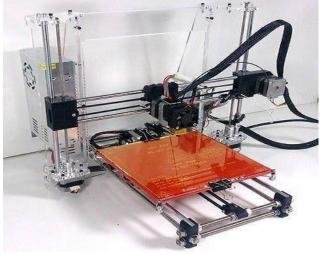












Why Plan C?

mid-tech cosmolo<u>cal</u> 1. Design for sustainability



- 1. Design for sustainability
- 2. On-demand production

- 1. Design for sustainability
- 2. On-demand production (materials tend to travel less)

- 1. Design for sustainability
- 2. On-demand production
- 3. Sharing productive resources

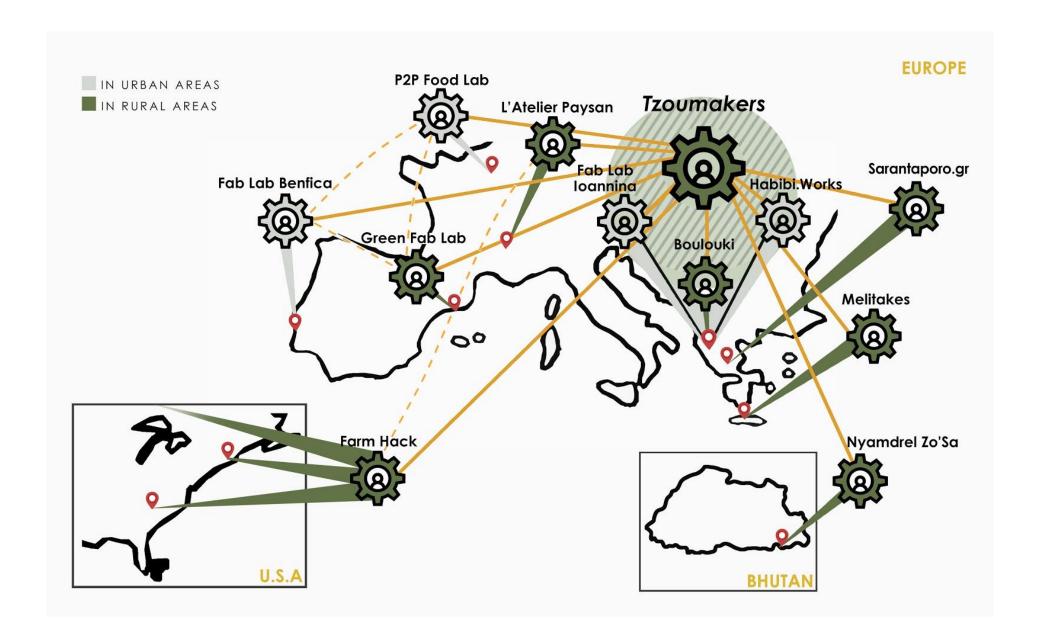
- 1. Design for sustainability
- 2. On-demand production
- 3. Sharing productive resources (productive infrastructures are optimized)

- 1. Design for sustainability
- 2. On-demand production
- 3. Sharing productive resources
- 4. Inclusive governance

- 1. Design for sustainability
- 2. On-demand production
- 3. Sharing productive resources
- 4. Inclusive governance (participant-defined value systems)

- 1. Design for sustainability
- 2. On-demand production
- 3. Sharing productive resources
- 4. Inclusive governance
- 5. Scale-wide

- 1. Design for sustainability
- 2. On-demand production
- 3. Sharing productive resources
- 4. Inclusive governance
- 5. Scale-wide (small-scale, local oriented but globally connected)



Partner State







1. Co-working space (freelancers, students and digital nomads)

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- 2. Makerspace (local businesses, designers, makers, farmers, engineers, students)

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- 2. Makerspace (local businesses, designers, makers, farmers, engineers, students)
- 3. Benefits for commons-oriented enterprises

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- 3. Benefits for commons-oriented enterprises
- 4. Benefits for tech cooperatives

- 1. Co-working space (freelancers, students and digital nomads)
- 2. Makerspace (local businesses, designers, makers, farmers, engineers, students)
- 3. Benefits for commons-oriented enterprises
- 4. Benefits for tech cooperatives
- 5. Community governance (co-working space, makerspace)



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